# Scott G. Hamilton Jr.

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github.com/Injourn

shamiltonjr.com

## **OBJECTIVE**

I am a software developer with a striking ability to solve pretty much any problem thrown at. I am a fast learner and I aspire to learn more and create efficient and easy to use software.

## **PROFESSIONAL EXPERIENCE**

March 2021 -Present

### **BRYCER LLC – Software Developer**

- Work on, enhance, maintain and support BRYCER's The Compliance Engine (TCE) platform for inventory compliance companies and authority having jurisdictions.
- Work on both the front-end and back-end portions of The Compliance Engine. Collaborate and communicate with a team of developers in an Agile environment.
- Use software like JIRA, Microsoft Teams, and GitLab for collaboration. Use AWS, MySQL, C#, JavaScript, HTML, Java, ASP.NET, and Grails technologies.

May 2020 -March 2021

#### Slot Constructors – Software Developer

- Document over 3000 lines of code pre-written software for Class II backend slot machine architecture in Visual Studio Code
- Communicate with other developers about how the code works on a technical level.
- The code contained Lua, JSON, and C++. Simplified the code for newer developers and less savvy users to understand.

## **EDUCATION**

**ADDITIONAL SKILLS** 

**University of Nevada - Las Vegas** Bachelor of Computer Science, May 2020 HTML, CSS, C#, Java, Git, JavaScript, Flutter, C++, jQuery,Git, GitHub, C/C++, REST

